

ECS455: Chapter 5

OFDM

5.4 Cyclic Prefix (CP)



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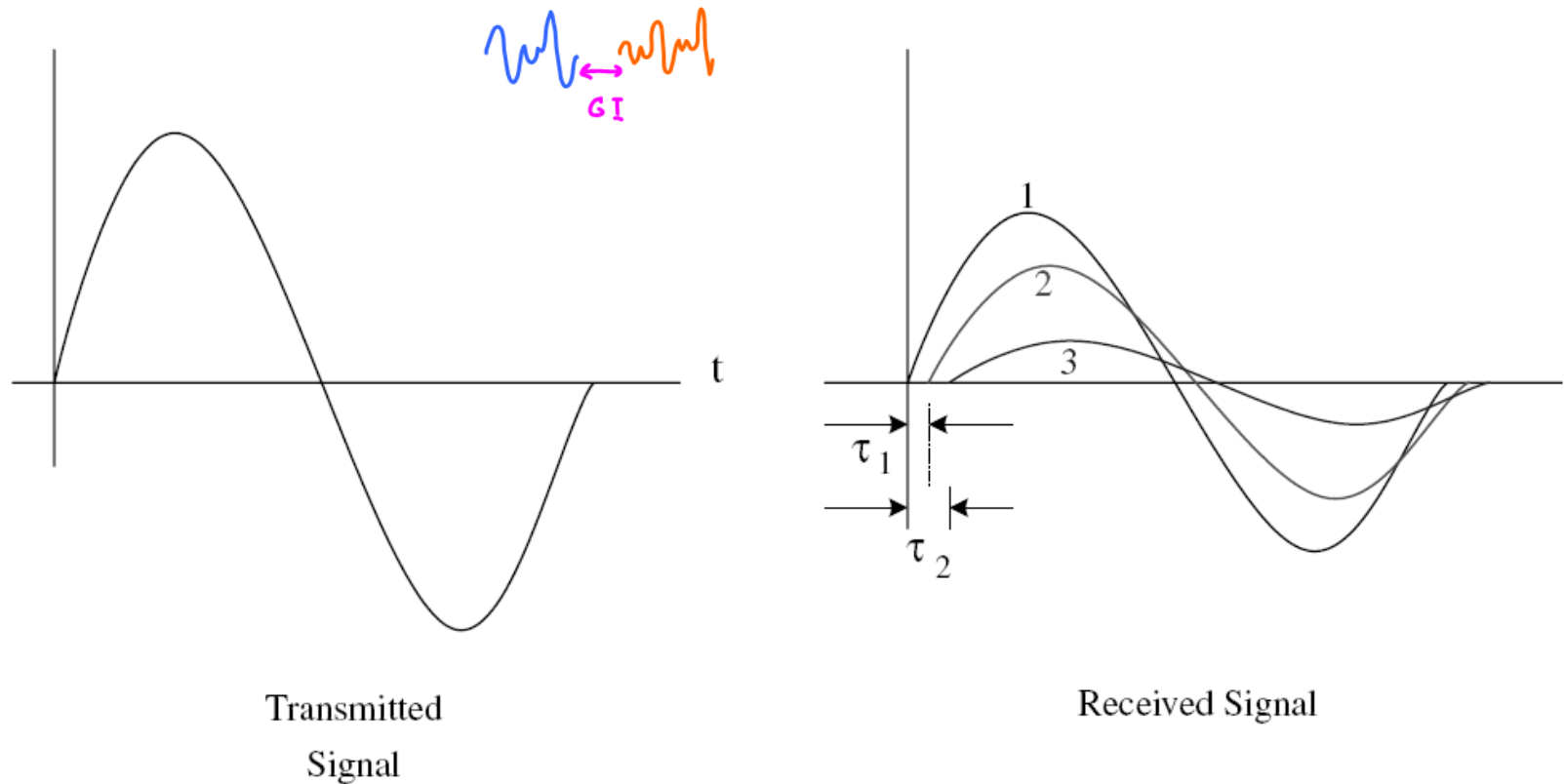
Library (Rangsit)	Mon	16:20-16:50
BKD 3601-7	Wed	9:20-11:20

Three steps towards modern OFDM

1. Mitigate Multipath (ISI): Decrease the rate of the original data stream via multicarrier modulation (FDM)
 2. Gain Spectral Efficiency: Utilize orthogonality
 3. Achieve Efficient Implementation: FFT and IFFT
- Extra step: Completely eliminate ISI and ICI
 - Cyclic prefix

Cyclic Prefix: Motivation (1)

- Recall: Multipath Fading and Delay Spread



Cyclic Prefix: Motivation (2)

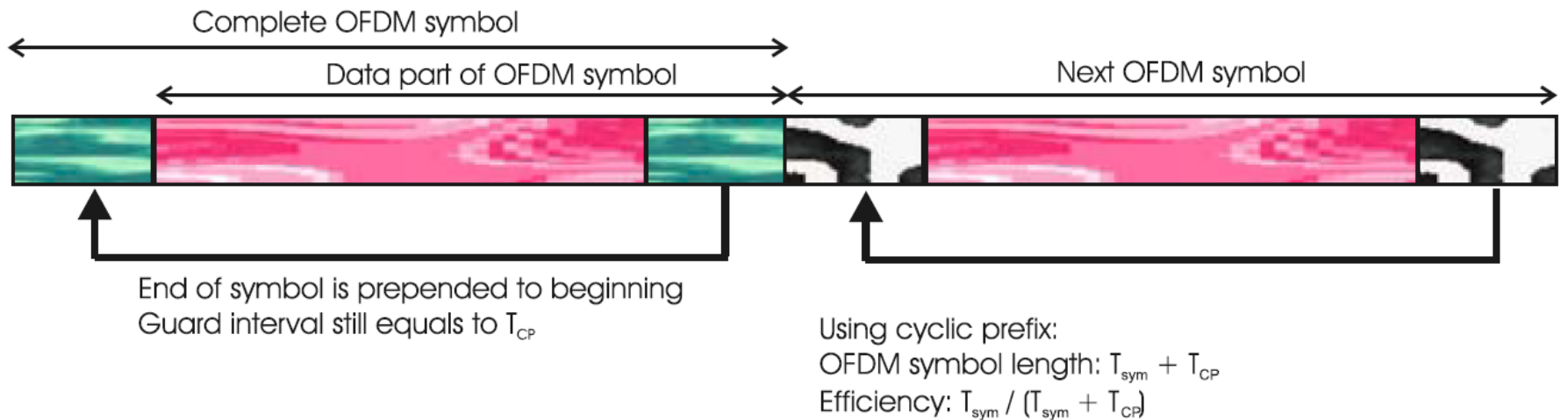
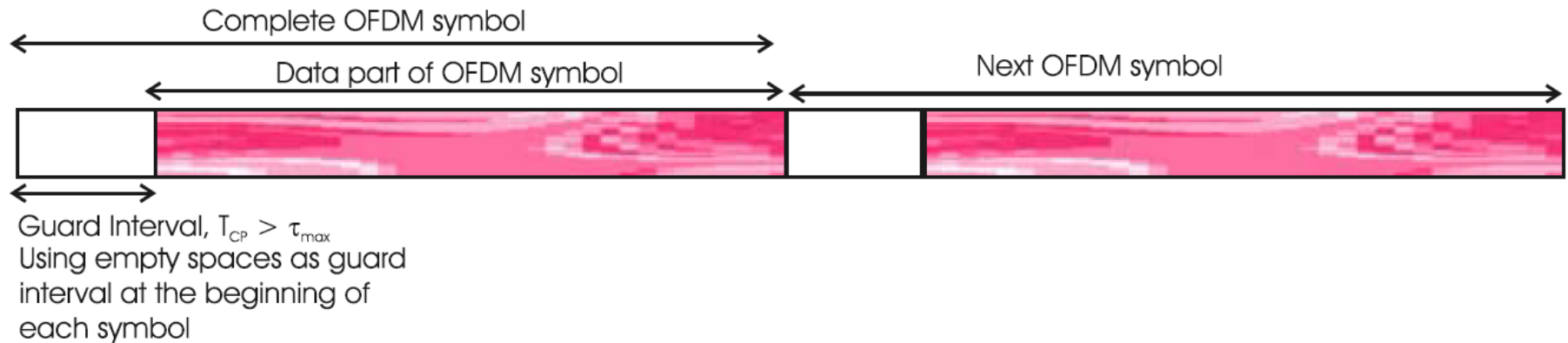
- OFDM uses large symbol duration T_s
 - compared to the duration of the impulse response τ_{\max} of the channel
 - to reduce the amount of ISI
- **Q**: Can we “eliminate” the multipath (**ISI**) problem?
- **A**: To reduce the ISI, add **guard interval** larger than that of the estimated delay spread.
- If the guard interval is left empty, the orthogonality of the sub-carriers no longer holds, i.e., **ICI** (inter-channel interference) still exists.
- **Solution**: To prevent **both** the **ISI** as well as the **ICI**, OFDM symbol is **cyclically extended** into the guard interval.

$$c_1(t) \perp c_2(t)$$

~~\perp~~

$$c_1(t - \tau_1) \perp c_2(t - \tau_2)$$

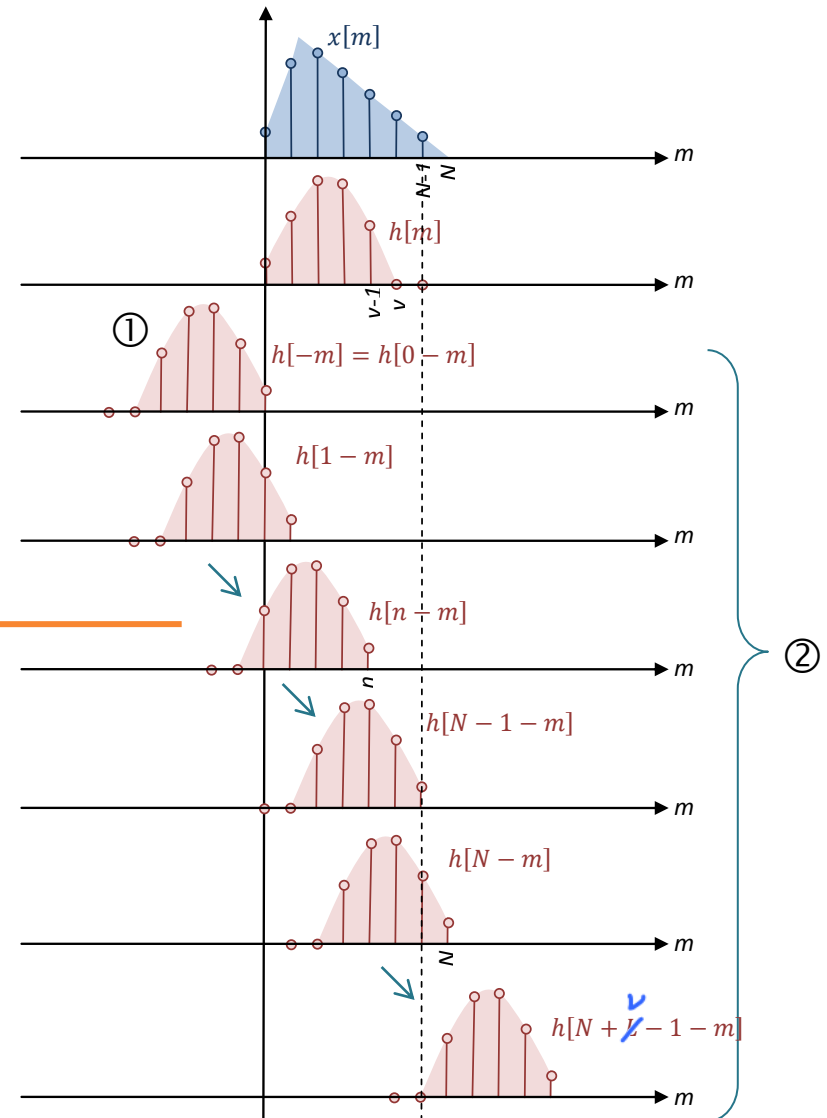
Cyclic Prefix



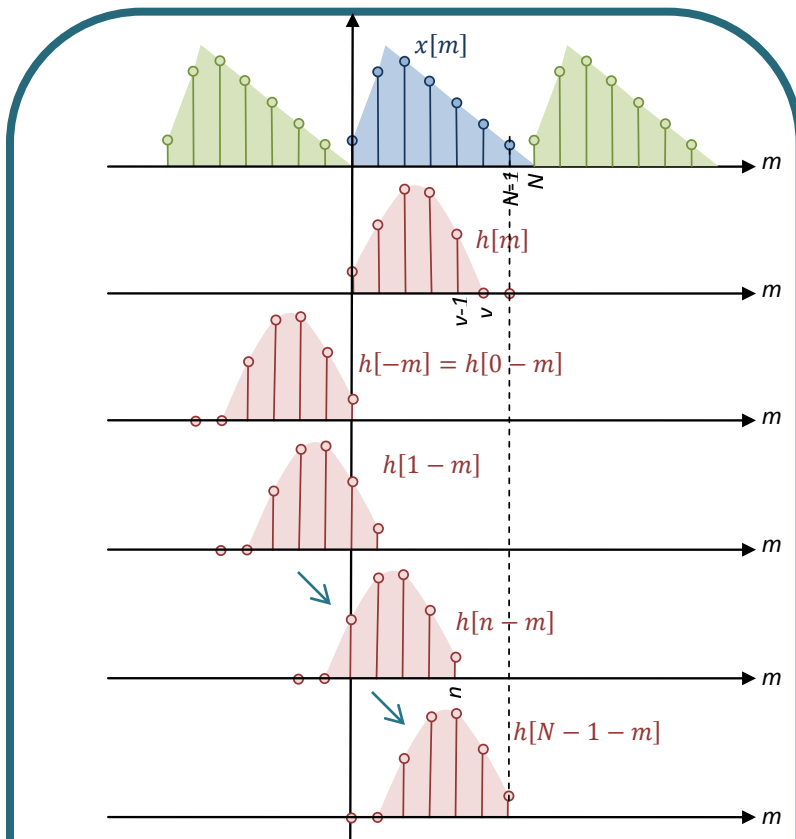
Recall: Convolution

- ① Flip
- ② Shift
- ③ Multiply (pointwise)
- ④ Add

$$\{x * h\}[n] = \sum_m x[m] h[n - m]$$

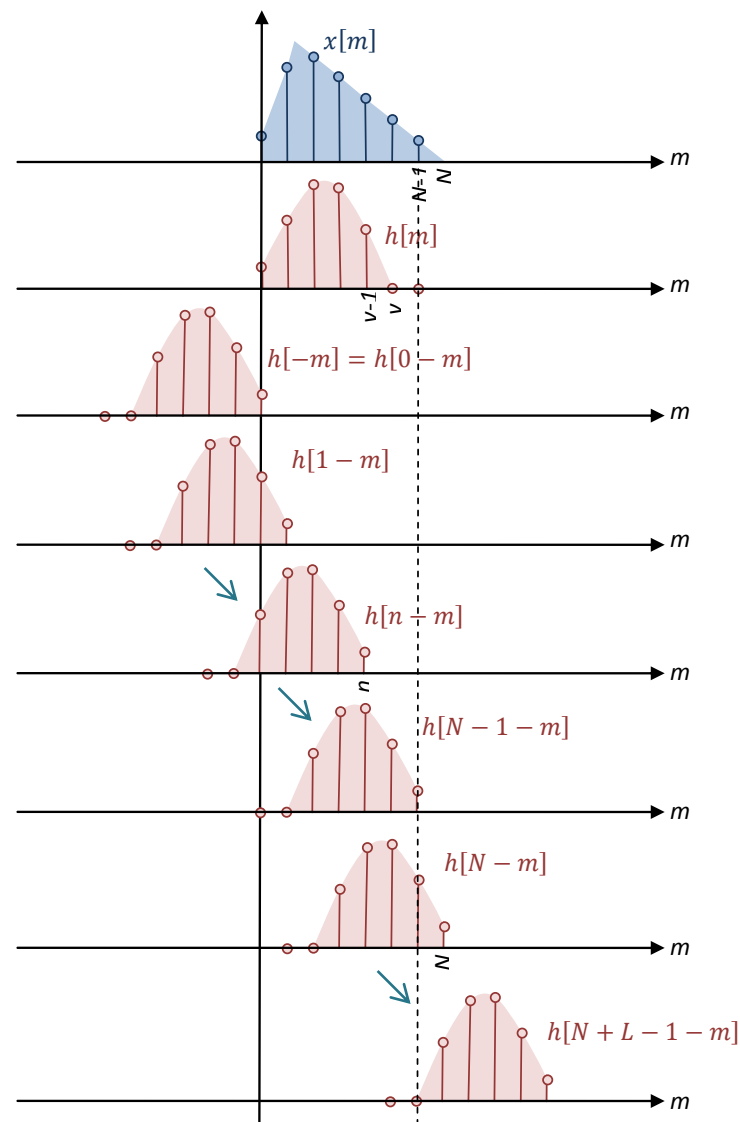


Circular Convolution



Replicate x (now it looks periodic)
Then, perform the usual convolution
only on $n = 0$ to $N-1$

(Regular Convolution)



Circular Convolution: Examples 1

Find

regular convolution

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} * \begin{bmatrix} 4 & 5 & 6 \end{bmatrix}$$

$$= \begin{bmatrix} 4 & 13 & 28 & 27 & 18 \end{bmatrix}$$

	1	2	3	
6	5	4		4
	6	5	4	$5+8 = 13$
		6	5	$6+10+12 = 28$
			6	$12+15 = 27$
				6
				5
				4
				18

$$\begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \circledast \begin{bmatrix} 4 & 5 & 6 \end{bmatrix}$$

$$= \begin{bmatrix} 31 & 31 & 28 \end{bmatrix}$$

	1	2	3	1	2	3	1	2	3	1	2	3
6	5	4										
	6	5	4									
		6	5	4								
			6	5	4							

$$\begin{aligned} 12+15+4 &= 31 \\ 18+5+8 &= 31 \\ 6+10+12 &= 28 \end{aligned}$$

$$\begin{bmatrix} 1 & 2 & 3 & 0 & 0 \end{bmatrix} \circledast \begin{bmatrix} 4 & 5 & 6 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 4 & 13 & 28 & 27 & 18 \end{bmatrix}$$

Discussion

- *Regular convolution* of an N_1 -point vector and an N_2 -point vector gives (N_1+N_2-1) -point vector.
- *Circular convolution* is performed between two equal-length vectors. The results also has the same length.
- Circular convolution can be used to find the regular convolution by **zero-padding**.
 - Zero-pad the vectors so that their length is N_1+N_2-1 .
 - Example:
$$[1 \ 2 \ 3 \ 0 \ 0] \circledast [4 \ 5 \ 6 \ 0 \ 0] = [1 \ 2 \ 3] * [4 \ 5 \ 6]$$
- In modern OFDM, we want to perform circular convolution via regular convolution.

Circular Convolution in Communication

- We want the receiver to obtain the circular convolution of the signal (channel input) and the channel.
- Q: Why?
- A:
 - **CTFT**: **convolution** in time domain corresponds to **multiplication** in frequency domain.
 - This fact does not hold for DFT.
 - **DFT**: circular **convolution** in (discrete) time domain corresponds to **multiplication** in (discrete) frequency domain.
 - We want to have multiplication in frequency domain.
 - So, we want circular convolution and not the regular convolution.
- Problem: Real channel does regular convolution.
- Solution: With **cyclic prefix**, regular convolution can be used to create circular convolution.

Example 2

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0] = ?$$

Solution:

$$\begin{array}{cccccccccccccccc}
 1 & -2 & 3 & 1 & 2 & 1 & -2 & 3 & 1 & 2 & 1 & -2 & 3 & 1 & 2 \\
 0 & 0 & 1 & 2 & 3 & & & & & & & & & & \\
 0 & 0 & 1 & 2 & 3 & & & & & & & & & & \\
 0 & 0 & 1 & 2 & 3 & & & & & & & & & & \\
 0 & 0 & 1 & 2 & 3 & & & & & & & & & & \\
 0 & 0 & 1 & 2 & 3 & & & & & & & & & &
 \end{array}$$

Let's look closer at how we carry out the circular convolution operation. Recall that we replicate the x and then perform the regular convolution (for N points)

$$1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$$

$$2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$$

$$1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$$

$$(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$$

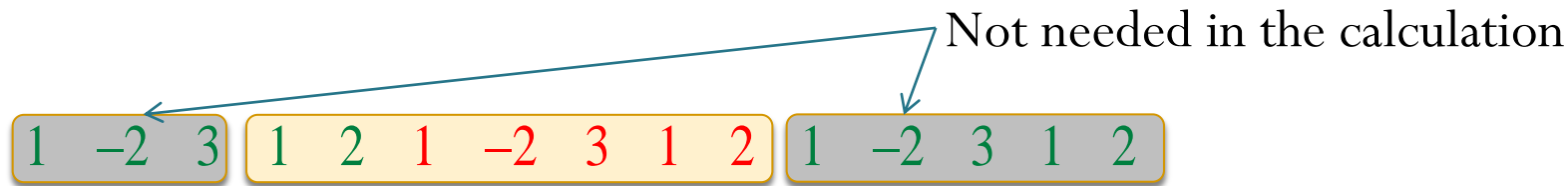
$$3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$$

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0] = [8 \ -2 \ 6 \ 7 \ 11]$$

Example 2

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0] = ?$$

Observation: We don't need to replicate the x indefinitely. Furthermore, when h is shorter than x , we need only a part of one replica.



$$0 \ 0 \ 1 \ 2 \ 3$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$0 \ 0 \ 1 \ 2 \ 3$$

$$1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$$

$$2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$$

$$1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$$

$$(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$$

$$3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$$

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0] = [8 \ -2 \ 6 \ 7 \ 11]$$

Example 2

Try this: use only the necessary part of the replica and then convolve (regular convolution) with the channel.

$$[1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2] * [3 \ 2 \ 1] = ?$$

Copy the last v samples of the symbols at the **beginning** of the symbol.

This partial replica is called the **cyclic prefix**.

1 2 1 -2 3 1 2

1 2 3

1 2 3

1 2 3

1 2 3

1 2 3

1 2 3

1 2 3

1 2 3

1 2 3

$$1 \times 3 = 3$$

$$1 \times 2 + 2 \times 3 = 2 + 6 = 8$$

$$1 \times 1 + 2 \times 2 + 1 \times 3 = 1 + 4 + 3 = 8$$

$$2 \times 1 + 1 \times 2 + (-2) \times 3 = 2 + 2 - 6 = -2$$

$$1 \times 1 + (-2) \times 2 + 3 \times 3 = 1 - 4 + 9 = 6$$

$$(-2) \times 1 + 3 \times 2 + 1 \times 3 = -2 + 6 + 3 = 7$$

$$3 \times 1 + 1 \times 2 + 2 \times 3 = 3 + 2 + 6 = 11$$

$$1 \times 1 + 2 \times 2 = 1 + 4 = 5$$

$$2 \times 1 = 2$$

Junk!

Example 2

- We now know that

$$\underbrace{[1 \ 2 \ 1 \ -2 \ 3 \ 1 \ 2]}_{\text{Cyclic Prefix}} * [3 \ 2 \ 1] = [3 \ 8 \ 8 \ -2 \ 6 \ 7 \ 11 \ 5 \ 2]$$

$$[1 \ -2 \ 3 \ 1 \ 2] \circledast [3 \ 2 \ 1 \ 0 \ 0]$$

- Similarly, you may check that

$$\underbrace{[-2 \ 1 \ 2 \ 1 \ -3 \ -2 \ 1]}_{\text{Cyclic Prefix}} * [3 \ 2 \ 1] = [-6 \ -1 \ 6 \ 8 \ -5 \ -11 \ -4 \ 0 \ 1]$$

$$[2 \ 1 \ -3 \ -2 \ 1] \circledast [3 \ 2 \ 1 \ 0 \ 0]$$

Example 3

- We know, from Example 2, that

$$\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 \end{bmatrix}$$

And that

$$\begin{bmatrix} -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$$

- Check that

$$\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} \\ = \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 & 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

and

$$\begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} \\ = \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$$

Example 4

- We know that

$$\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 \\ -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} = \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 \\ -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix}$$

- Using Example 3, we have

$$\begin{aligned} & \begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} \\ = & \left(\begin{bmatrix} 1 & 2 & 1 & -2 & 3 & 1 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \right) * \begin{bmatrix} 3 & 2 & 1 \end{bmatrix} \\ & + \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & -2 & 1 & 2 & 1 & -3 & -2 & 1 \end{bmatrix} \\ = & \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & 5 & 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \end{bmatrix} \\ & + \begin{bmatrix} 0 & 0 & 0 & 0 & 0 & 0 & 0 & -6 & -1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix} \\ = & \begin{bmatrix} 3 & 8 & 8 & -2 & 6 & 7 & 11 & -1 & 1 & 6 & 8 & -5 & -11 & -4 & 0 & 1 \end{bmatrix} \end{aligned}$$

Putting results together...

- Suppose $\underline{x}^{(1)} = [1 \text{ } -2 \text{ } 3 \text{ } 1 \text{ } 2]$ and $\underline{x}^{(2)} = [2 \text{ } 1 \text{ } -3 \text{ } -2 \text{ } 1]$
- Suppose $\underline{h} = [3 \text{ } 2 \text{ } 1]$
- At the receiver, we want to get
 - $[1 \text{ } -2 \text{ } 3 \text{ } 1 \text{ } 2] \circledast [3 \text{ } 2 \text{ } 1 \text{ } 0 \text{ } 0] = [8 \text{ } -2 \text{ } 6 \text{ } 7 \text{ } 11]$
 - $[2 \text{ } 1 \text{ } -3 \text{ } -2 \text{ } 1] \circledast [3 \text{ } 2 \text{ } 1 \text{ } 0 \text{ } 0] = [6 \text{ } 8 \text{ } -5 \text{ } -11 \text{ } -4]$
- We transmit $[\underbrace{1 \text{ } 2}_{\text{Cyclic prefix}} \text{ } 1 \text{ } -2 \text{ } 3 \text{ } 1 \text{ } 2 \text{ } \underbrace{-2 \text{ } 1}_{\text{Cyclic prefix}} \text{ } 2 \text{ } 1 \text{ } -3 \text{ } -2 \text{ } 1]$.

- At the receiver, we get

$$[1 \text{ } 2 \text{ } 1 \text{ } -2 \text{ } 3 \text{ } 1 \text{ } 2 \text{ } -2 \text{ } 1 \text{ } 2 \text{ } 1 \text{ } -3 \text{ } -2 \text{ } 1] * [3 \text{ } 2 \text{ } 1]$$

$$= [3 \text{ } 8 \text{ } 8 \text{ } -2 \text{ } 6 \text{ } 7 \text{ } 11 \text{ } -1 \text{ } 1 \text{ } 6 \text{ } 8 \text{ } -5 \text{ } -11 \text{ } -4 \text{ } 0 \text{ } 1]$$

Junk! To be thrown away by the receiver.

Circular Convolution: Key Properties

- Consider an N -point signal $x[n]$
- **Cyclic Prefix (CP) insertion:** If $x[n]$ is extended by copying the last v samples of the symbols at the beginning of the symbol:

$$\hat{x}[n] = \begin{cases} x[n], & 0 \leq n \leq N-1 \\ x[n+N], & -v \leq n \leq -1 \end{cases}$$

- Key Property 1:

$$\{h \circledast x\}[n] = (h * \hat{x})[n] \text{ for } 0 \leq n \leq N-1$$

- Key Property 2:

$$\{h \circledast x\}[n] \xrightarrow{\text{FFT}} H_k X_k$$

OFDM with CP for Channel w/ Memory

- We want to send N samples S_0, S_1, \dots, S_{N-1} across noisy channel with memory.

- First apply IFFT: $S_k \xrightarrow{\text{IFFT}} s[n]$

- Then, add cyclic prefix

$$\hat{s} = [s[N-\nu], \dots, s[N-1], s[0], \dots, s[N-1]]$$

- This is inputted to the channel.

- The output is

$$y[n] = [p[N-\nu], \dots, p[N-1], r[0], \dots, r[N-1]]$$

- Remove cyclic prefix to get $r[n] = h[n] \otimes s[n] + w[n]$

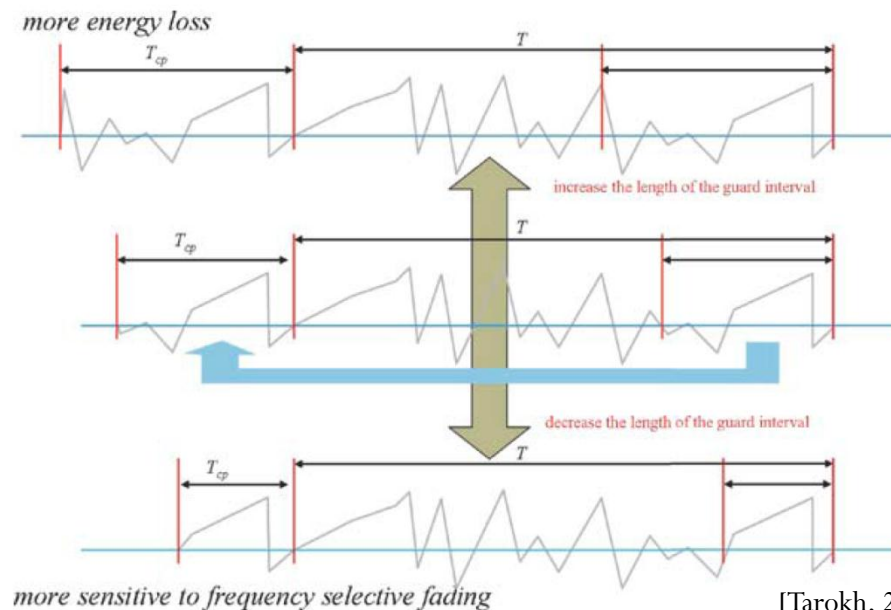
- Then apply FFT: $r[n] \xrightarrow{\text{FFT}} R_k$

- By circular convolution property of DFT, $R_k = H_k S_k + W_k$

No ICI!

OFDM System Design: CP

- A good ratio between the CP interval and symbol duration should be found, so that all multipaths are resolved and not significant amount of energy is lost due to CP.
- As a thumb rule, the CP interval must be two to four times larger than the root mean square (RMS) delay spread.



[Tarokh, 2009, Fig 2.9]

Summary

- The CP at the beginning of each block has two main functions.
- As guard interval, it prevents contamination of a block by ISI from the previous block.
- It makes the received block appear to be periodic of period N .
 - Turn regular convolution into circular convolution
 - Point-wise multiplication in the frequency domain

Reference

- A. Bahai, B. R. Saltzberg, and M. Ergen, *Multi-Carrier Digital Communications: Theory and Applications of OFDM*, 2nd ed., New York: Springer Verlag, 2004.

